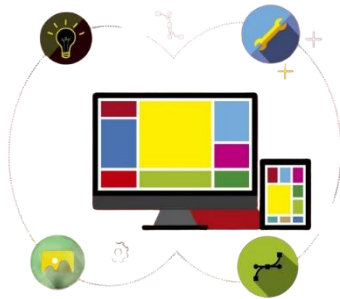




HUNERKADA
College of Visual & Performing Arts

DIPLOMA COURSE



SUBJECT: - ARTIFICIAL INTELLIGENCE

Objective & Benefits

Artificial Intelligence (AI) is a constantly and actively growing and changing field. In this course, students will learn the basics of modern AI as well as some of the representative applications of AI.

This course introduces students to the basic knowledge representation, problem solving, and learning methods of artificial intelligence. Upon completion, students should be able to develop intelligent systems by assembling solutions to concrete computational problems; understand the role of knowledge representation, problem solving, and learning in intelligent-system engineering; and appreciate the role of problem solving, vision, and language in understanding human intelligence from a computational perspective.

Duration: - 3 Months / 6 Months / 1 Year / 2 Year

Class Timings: - (Four days a week) (Morning / Evening)

Sixteen Week Lesson Plan	Week	Topics Covered
	1	1st Lecture Introduction and Scope, Problem Solving 2nd Lecture Tree Search, Graph Search, BFS, UCS 3rd Lecture A* Search, State Spaces, Problems with Search
	2	1st Lecture Probability in AI, Dependence 2nd Lecture Bayes Rule, Conditional Independence, Independence 3rd Lecture General Bayes Net, D Separation
	3	1st Lecture Probabilistic Inference, Enumeration, Causal Direction 2nd Lecture Variable Elimination, Approximate Inference 3rd Lecture Gibbs Sampling, Markov Chain Monte Carlo
	4	1st Lecture Machine Learning, Relationship to Bayes Network, Linear Regression 2nd Lecture
		Perceptron, Support Vector Machines Quiz 1 3rd Lecture K Nearest Neighbors, Smoothing Parameters, Problems with KNN

5	<p>1st Lecture</p> <p>Unsupervised Learning, Dimensions.</p> <p>2nd Lecture</p> <p>K Means Clustering, Expectation Maximization</p> <p>3rd Lecture</p> <p>Gaussian Learning, EM Algorithm</p>
6	<p>1st Lecture</p> <p>Representation with Logic, Propositional Logic, Truth Tables, Quiz 2</p> <p>2nd Lecture</p> <p>First Order Logic, Terminology, Limitations,</p> <p>3rd Lecture</p> <p>Models, Syntax, Problems</p>
7	<p>1st Lecture</p> <p>Problem Solving vs. Planning, Planning vs. Execution, Infinite Sequences</p> <p>2nd Lecture</p> <p>Classical Planning, Progression Search, Regression Search</p> <p>3rd Lecture</p> <p>Regression vs. Progression, Plan Space Search, Situation Calculus</p>
8	<p>1st Lecture</p> <p>Planning Under Uncertainty, MDP Grid World, MDP and Cost</p> <p>2nd Lecture</p> <p>Value Iteration, Partial Observability</p>
	<p>3rd Lecture</p> <p>POMDP, POMDP vs. MDP</p>
9	<p>Mid Term Exam</p>

10	<p>1st Lecture</p> <p>Reinforcement Learning, Forms of Learning, Agents of reinforcement learning, Passive Agents,</p> <p>2nd Lecture</p> <p>Greedy Agents, Balancing Policy, Errors in Utility Questions, Exploration Agents</p> <p>3rd Lecture</p> <p>Application of Trees: Game Trees, Quiz 3</p>
11	<p>1st Lecture</p> <p>Hidden Markov Models, Bayes Network of HMMs, Stationary Distribution</p> <p>2nd Lecture</p> <p>Transition Probabilities, HMM Equations</p> <p>3rd Lecture</p> <p>Particle Filters, Particle Filter Algorithm, Pros and Cons</p>
12	<p>1st Lecture</p> <p>Game Theory, Dominant Strategy, Pareto Optimal, Equilibrium</p> <p>2nd Lecture</p> <p>Mixed Strategy, Geometric Interception</p> <p>3rd Lecture</p> <p>Game Theory Strategies, Mechanism Design, Quiz 4</p>
13	<p>1st Lecture</p> <p>Advanced Planning, Scheduling, Extending Planning</p> <p>2nd Lecture</p> <p>Hierarchical Planning, Refinement Planning</p> <p>3rd Lecture</p> <p>Reachable States, Conformant Plan, Sensory Plan</p>
14	<p>1st Lecture</p>

	<p>Computer Vision, Image Formation, Projection Length, Focal Length, Range</p> <p>2nd Lecture</p> <p>Perspective Projection, Vanishing Points, Invariance</p> <p>3rd Lecture</p> <p>Linear Filter, Prewitt Mask, Gaussian Kernel, Modern Feature Detectors</p>
15	<p>1st Lecture</p> <p>Robotics, Kinematics</p> <p>2nd Lecture</p> <p>Localization, Monte Carlo Localization</p> <p>3rd Lecture</p> <p>Prediction, Road Graph, Path Planning</p>
16	<p>1st Lecture</p> <p>Natural Language Processing, Language Models, Bag of Words, Probabilistic Models</p> <p>2nd Lecture</p> <p>Language and Learning, Unigram Models, Bigram Model, N Gram Model</p> <p>3rd Lecture</p> <p>Classification, Segmentation, Spelling Correction, Further Applications</p>
17	<p>1st Lecture, 2nd Lecture, 3rd Lecture</p> <p>Final Project Presentations & Revisions</p>
18	Final Exam

